

MATHEMATICS

- Use knowledge of numbers and place value to work with 2-digit numbers and simple fractions ($\frac{1}{2}$, $\frac{1}{4}$, $\frac{3}{4}$, $\frac{1}{3}$) in a range of situations
- Discuss strategies and explain methods used to solve problems and puzzles using calculations
- Use measuring equipment, units and language to measure and compare length, weight and volume and time

COMPUTING

- Create and debug simple programs
- Use search engines safely
- Programming and digital literacy on dBprimary

GEOGRAPHY

- Habitats – compare and contrast local and school environments and micro-habitats
- Identify, name and label natural and human features on maps and charts

RELIGIOUS EDUCATION

- People who care(d) – from cultures, faiths and from history
- Showing respects for the beliefs, faiths and customs of other people

MUSIC

- Compose music to accompany stories / poems
- Learn songs for performing
- Play an instrument and use the voice for song and chants ‘African Drumming and Song’

SCIENCE

- Look closely at a range of minibeasts
- Sort, classify and name a range of minibeasts
- Explore and set up animal habitats and conditions
- Investigate requirements for life / survival of plants and animals
- Investigate variations between humans and animals; humans and humans; humans and plant
- Learn about the lifecycles of amphibians / minibeasts (caterpillars in class to see life cycle of a butterfly)

SUPERWORM

BY JULIA DONALDSON



YEAR 2 – SUMMER 2018

OTHERS

- PSHE – NSPCC PANTS programme – relationships/moving on
- PE – games and athletics
- Year 2 Leavers’ Assembly / Minibeast Ball

ART

- Look at work of artists to learn techniques – Delaunay (abstract), Warhol (pop art), Matisse (cut-outs)
- Create own pieces of artwork of small creatures using artists’ styles and techniques
- Observational drawings of minibeasts

ENGLISH

Fiction

- Extend range of reading texts – extended stories, chapter books, poetry
- Drama – act out scenarios to understand viewpoints, opinions and feelings and to extend language skills and vocabulary
- Letter writing – to share information / to make requests
- Writers’ Workshop – use of narrative (speech marks), paragraphs, creation of atmosphere, development of story endings, chapters

Non-Fiction

- Understand and use non-fiction texts (including computer texts) to research and gather information - glossary, index, content page, captions and labels
- Writing factual texts – non chronological reports

Grammar

- Recognise, understand and use taught grammar rules to construct and write grammatically correct sentences in a variety of styles and tenses eg statement, exclamation, question in past or present tense
- Correctly use related punctuation in reading and writing

DESIGN AND TECHNOLOGY

- Evaluate books with moving parts on the pages
- Learn and practise a range of techniques to make parts of a picture move
- Learn to use specific pieces of equipment / tools
- Design and make a book with moving parts, selecting appropriate materials, tools and techniques
- Evaluate end product of their work